

# Texting Telephone



Use a classic classroom game with a new twist to get members comfortable with sending and receiving text messages.

**Ages:** All Ages

**Time:** 20-30 minutes

## Materials Needed:

Two (2) cell phones or multi-media devices equipped with text messaging capabilities.

## Instructions:

Similar to the classic game of telephone.....

1. Have members sit in a circle. Have the two telephone numbers which will be sending/receiving text messages written in a place where all members can see it for reference.
2. Using one phone, a member develops a brief message and sends it to the other phone. The other member receives the message, must remember it and reply with the exact same text.
3. Once each member has accomplished their portion of the task they pass the

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phone to the right or left respectively so that the phones travel around the room until the phones once again meet in the middle.

## Extension Ideas:

If cell phone or texting devices are not available or pose a privacy risk, you can use some of the default applications provided with Windows operating system. A few applications to try include NetMeeting and WinChat. Be sure to speak with your network administrator about using these tools in your organization.

For a more ambitious project, try learning the command line prompt net send to send messages from computer to computer in your technology center.

## Submitted By:

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