

TECHNOLOGY DIGITAL SCAVENGER HUNT

INTRODUCTION

Participants will use text and photo enabled cellular phones to work together to complete tasks and find locations throughout the Boys & Girls Club building. As a team completes a task they will be responsible for taking a digital photo and sending results to the adjudicator. Through this challenge participants should gain a better sense of the full scope of the Techathon and Exploratorium and learn to use current cellular technology in a fun and engaging way.

OBJECTIVES

- Identify and locate pre-arranged sites throughout the Boys & Girls Club.
- Participate in pre-arranged activities throughout the Techathon.
- Participate in pre-arranged activities in the Exploratorium.
- Utilize cellular technologies to confirm participation in Challenge.
- Learn a new way to have safe fun with Technology and friends.

STEP-BY-STEP CHALLENGE

1. Participating teams will receive a clue sheet and site map at the beginning of the challenge.
 - a. The clue sheet will also hold the cell phone number of the adjudicator they will be responsible for communicating with throughout the challenge.
2. On “GO”, teams will begin identifying items on the clue sheet they will begin with. Items on the clue sheet will include physical locations within the building, the Digital Arts Festival room, completing the process of having a team picture taken and completing between 2 and 6 pre-assigned activities within the Exploratorium (based on age group).
3. When a team completes a task they will be required to have a



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participant not on their team take a digital photo of them using their cell phone.

4. After completing the task, teams will use their cell phone to send the picture to the waiting adjudicator. Once the team has received a confirmation message back they can move on to the next task.
5. Each confirmation message received back will contain a bonus letter. For each age group, there will be a pre-arranged word that will be jumbled. Teams who successfully complete all tasks will receive confirmation messages containing all the necessary letters. Teams who successfully unscramble their word can text the definition of their word to the adjudicator to earn bonus points.

RESOURCES PROVIDED

All teams will be provided with cellular phones with text and photography capabilities.

JUDGING

All teams will be judged using an identical rubric. Allowances have been made for age differences during the challenge. Judging will be completed by trained volunteers. Teams will be judged in number or tasks successfully completed, teamwork, attitude and effort.